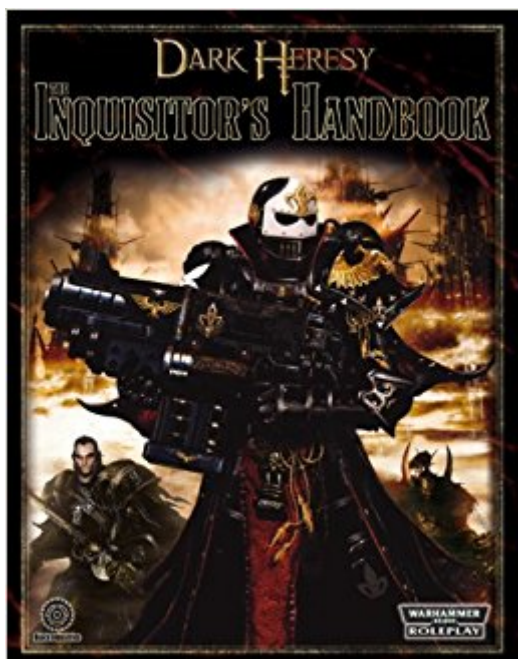


The book was found

Dark Heresy RPG: The Inquisitor's Handbook (Warhammer 40000 Roleplay: Dark Heresy)



Synopsis

Packed with new rules and careers, as well as all manner of essential gear, the Inquisitor's Handbook is perfect for players and Game Masters alike. Features Advanced character generation, alternative ranks, and Calixian careers including the Black Priests of Maccabeus, Metallican Gunslingers, and the Adepta Sororitas. With a host of weapons and gear, advice on establishing alter egos and informative contacts, plus in-depth commentary on the Calixis Sector, this tome covers everything you need to create a completely unique character in the 41st Millennium.

Book Information

Age Range: 1 and up

Series: Warhammer 40000 Roleplay: Dark Heresy

Paperback: 255 pages

Publisher: Fantasy Flight Games (June 24, 2008)

Language: English

ISBN-10: 1844165795

ISBN-13: 978-1844165797

Product Dimensions: 8.5 x 0.8 x 11 inches

Shipping Weight: 2 pounds

Average Customer Review: 4.5 out of 5 stars 18 customer reviews

Best Sellers Rank: #1,854,596 in Books (See Top 100 in Books) #81 in Books > Science Fiction & Fantasy > Gaming > Warhammer #21676 in Books > Humor & Entertainment > Puzzles & Games #253357 in Books > Children's Books

Customer Reviews

Ready your bolter and fulfil your destiny! Packed with new rules and careers, as well as all manner of essential gear, the Inquisitor's Handbook is perfect for players and Game Masters alike. Advanced character generation, alternative ranks and Calixian careers - from the Black Priests of Maccabeus to Metallican Gunslingers. The Sisters of Battle - the Adepta Sororitas career path. A host of weapons and gear from across the forges, hives and warzones of the Calixis Sector. In-depth commentary on the Calixis Sector - from religion and superstition to the unique tools and resources of the Holy Ordos. Life as an Acolyte - hints and tips, alter egos and contacts. Detailed advice for agents of the Golden Throne. This tome covers everything you need to create a completely unique character in the 41st Millennium. Suitable for players of all levels. A copy of the Dark Heresy Core Rulebook is needed to use this supplement.

There is a great deal of additional equipment in this handbook that my players can and will make use of as time goes by. I have even added a Sisters of Battle NPC to the party and thus far the character has proven to be a very powerful addition to their efforts. Expanding the 40K universe with new information and details is always helpful and helps me as a GM. The most demanding part of being a GM is creating from scratch the universe in which the players find themselves so any supplemental material is helpful and saves time for me as I focus on the big picture of the overall story.

This book came in excellent condition. It is a must have supplement for playing Dark Heresy 1st edition. It provides massive amounts of equipment to choose from based on different homeworlds AND gives you lots of character options for rank advancement along with alternative features for the choices players have already made. I would also recommend Disciples of the Dark Gods.

My gaming group has been playing 40k now for about 2 years and we love it. This was the first additional book we started to use and its great. There are a ton of new weapons and armor, and some great alternate careers in there too boot. Sisters of battle are a great additional option as well. I highly recommend this book if your a fan of 40k roleplaying.

Great book. Adds greatly to the characters.

The book is full of so much great stuff, it's a must have. There are lots of character customization options and over 100 additional weapons. Buy this book. DO IT.

I already owned a copy, but I got this one as a gift to the person who sits across from me at our Dark Heresy game and who was always borrowing mine.

Everything was great.

[Download to continue reading...](#)

Dark Heresy RPG: The Inquisitor's Handbook (Warhammer 40000 Roleplay: Dark Heresy)
Warhammer RPG: Karak Azgal (Warhammer Fantasy Roleplay) Warhammer 40,000 Roleplay: Dark Heresy Night's Dark Masters: A Guide to Vampires (Warhammer Fantasy Roleplay) Warhammer 40000 (English) Warhammer 40000 Rulebook Warhammer 40000: Apocalypse Warhammer 40000:

Crusade of Fire Warhammer Fantasy Roleplay: Signs of Faith Warhammer Fantasy Roleplay: Old World Bestiary, Vol. 1 Warhammer Fantasy Roleplay: A Grim World of Perilous Adventure Warhammer Fantasy Roleplay: The Player's Guide Paths of the Damned: Spires of Altdorf (Warhammer Fantasy Roleplay) Warhammer Fantasy Roleplay: The Game Master's Guide Warhammer Armies: Dogs of War, a Warhammer Supplement Warhammer Armies: Warhammer Dwarfs The Inquisitor's Tale: Or, The Three Magical Children and Their Holy Dog The Inquisitor's Mark (Eighth Day) The Grand Inquisitor: with related chapters from The Brothers Karamazov (Hackett Classics) Masks of Nyarlathotep: Adventures to Thwart the Dark God (Call of Cthulhu RPG)

[Contact Us](#)

[DMCA](#)

[Privacy](#)

[FAQ & Help](#)